

SANCTUARY

SOLO CHALLENGES RULES

SCORING AND MILESTONES

NORMAL SOLO GAME Play your solo game of SANCTUARY according to the usual rules (see *Glossary* page 4), including setting it up using 18, 15 or 12 Solo markers. Score your zoo as soon as you win by triggering the end of the game.

MILESTONES In addition to your usual goal (winning the game before running out of Solo markers), you try to achieve the milestones depicted on the Solo Challenges world maps during the game. **You may only mark milestones if you win the game.**

For most of the milestones, the required number of icons you need scales with the number of Solo markers you use. But that is not true for all of them. Mark the milestones on the world map that displays the same number of solo markers you used in your game (18, 15 or 12).

If you win a game and achieve a milestone that you have not achieved before (so it is still unmarked), mark it on the world map. There is no limit to the number of milestones you can achieve within a single game, so you can achieve multiple ones in the same game.

POINTS To the left of each world map, you can write down the result of each game in which you try to achieve milestones. This serves 2 purposes:

To record your scores and to record the number of games you need to achieve all milestones.

If you manage to achieve all milestones within a maximum of 8 games per world map: Congratulations! Stay tuned for more challenges.

And if it doesn't work the first time around, just print out another sheet and try again.

Good luck building your zoo in many diverse ways.

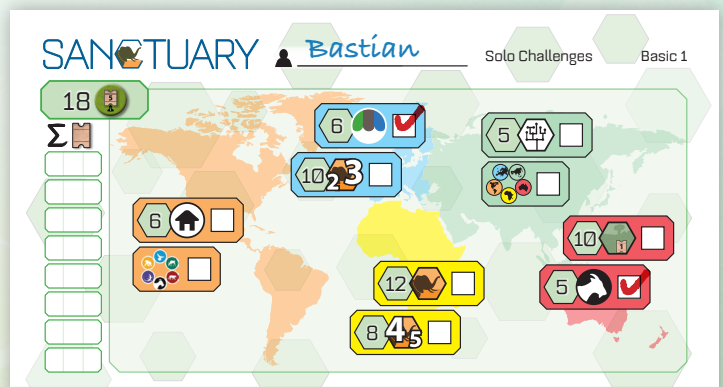
18	
Σ	
89	
126	



After winning a game with 18 Solo markers, you have 1 group of **3 Petting Zoo animals** and another group of **2 Petting Zoo animals**, so a total of **5 Petting Zoo animals** in your zoo.

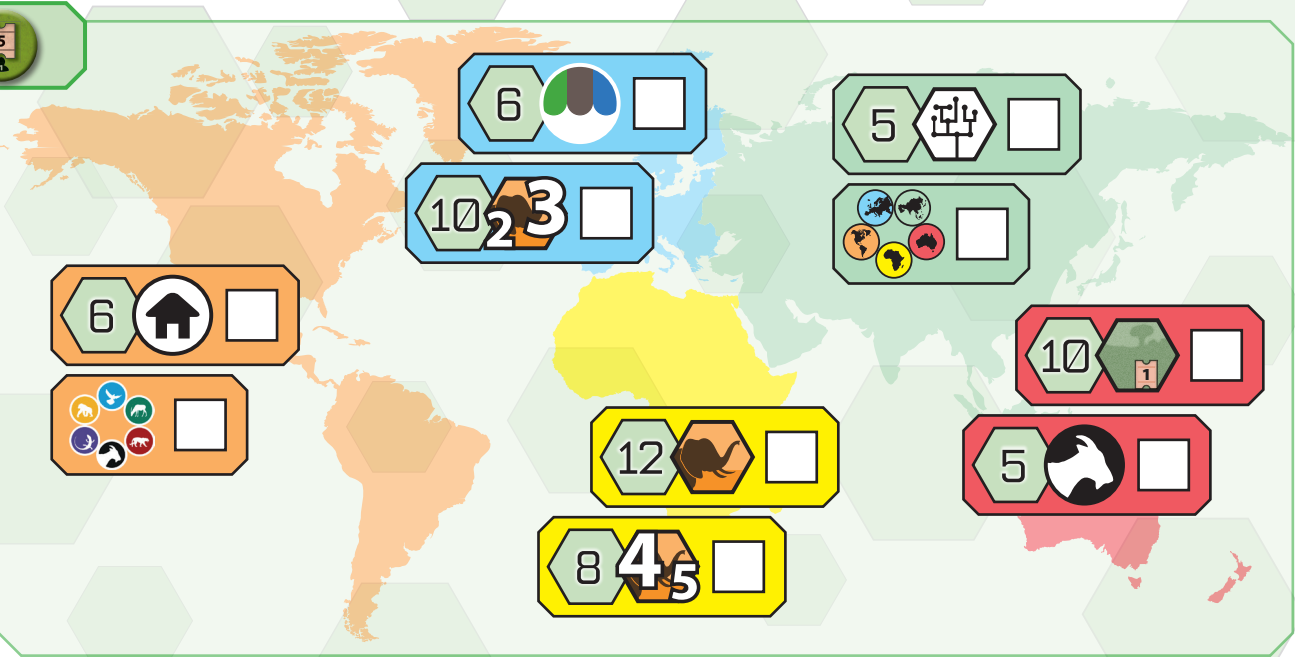
With that, you achieve the milestone "**5 Petting Zoo animals**" and mark it on the world map that displays 18 Solo markers in its top left corner.

With your 5 Petting Zoo animals and your Green Peafowl, you also achieve the milestone "**6 animals with undefined habitat**"! So you mark this milestone as well.



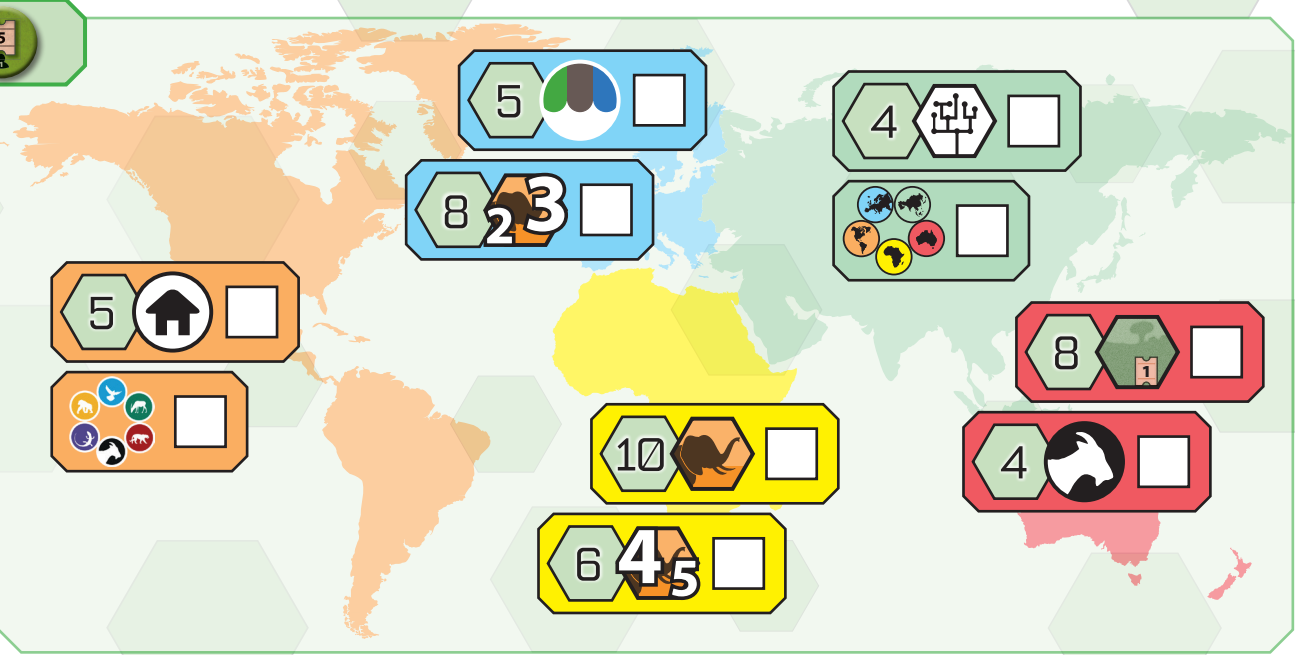
18

Σ



15

Σ



12

Σ

